

Flap, wall

design Marco Zito
2009

FOSCARINI



A flat surface that bends at an angle towards the observer, generating an interplay of light and shade: this is the starting point of Flap, a project that is the result of a desire to create an object of surprising simplicity – one that plays a non-invasive leading role in any space. Flap has two simple metal surfaces, but when it is lit it creates four different planes of visual perception, from a dark outline in back light of the front element, to the clear luminosity of the back element, from the interplay of shadows projected on the wall to the 'floating' sensation of the entire composition.

Flap introduces new geometries and perspectives to an environment, with an effect similar to a contemporary painting or a luminous trompe l'oeil. It is available in three different sizes, each one with specific proportions that have been carefully studied, all featuring clear geometry and asymmetric forms: the distinctive traits of a strong personality.

Flap, wall technical info

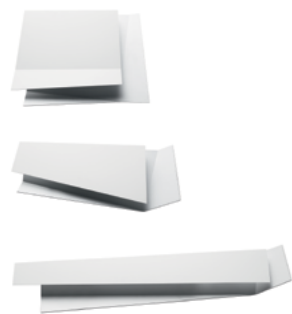
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Description

Wall lamp with diffused and reflected light. The diffuser consists of two surfaces bent on the sides and overlapping irregularly; epoxy powder coated metal mounting; electronic ballast.

Materials: lacquered metal

Colours: white



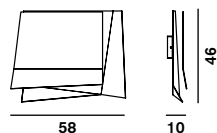
Brightness

direct/indirect light



Model

Flap 1



Weight

net kg: 2,80
gross kg: 3,50

Packing

vol.m³: 0,058
n.boxes: 1

Bulbs

– fluorescent 2x18W 2G11
electronic ballast

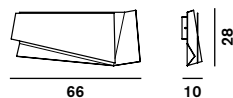


Certifications



horizontal and vertical use

Flap 2



Weight

net kg: 2,50
gross kg: 3,60

Packing

vol.m³: 0,041
n.boxes: 1

Bulbs

– fluorescent 2x18W 2G11
electronic ballast

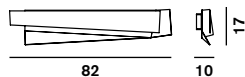


Certifications



horizontal and vertical use

Flap 3



Weight

net kg: 3,20
gross kg: 4,40

Packing

vol.m³: 0,034
n.boxes: 1

Bulbs

– fluorescent 1x40W 2G11
electronic ballast



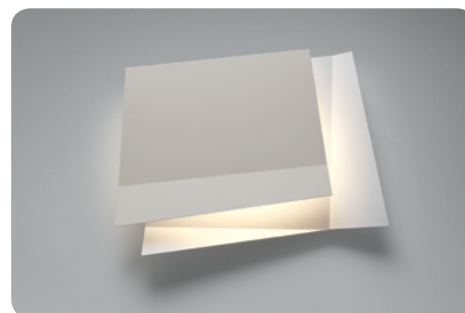
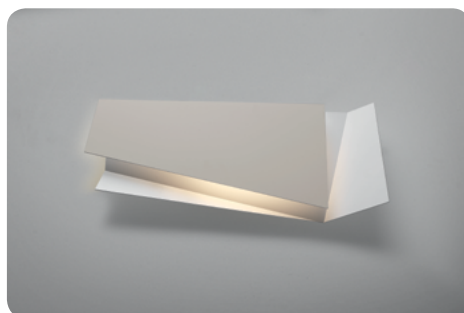
Certifications



horizontal and vertical use

2D/3D drawings
photometric info
assembly instructions

area download



Flap, wall designer

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Marco Zito

Architect, graduated under Vittorio Gregotti at the IUAV. Since 1996 he has been teaching in the faculty of Design and Arts of IUAV Venice and Industrial Design degree course of the San Marino University, as well as at the Industrial Design Centre of Montevideo (Uruguay), as invited lecturer. He received many recognitions (Design Index ADI 2004, selected for "Steelon"; prize at "Batimat 2005" design for innovation trophy, Paris; the "lettere" illuminated system

design; Design Index ADI 2007, selection for "lettere"). The studio, in Venice, specialises in product design, interior design and architecture, collaborating with prestigious companies.

Go to concept site for Flap:
www.foscarini.com/flap

